## CHAMBER ACTION

<u>Senate</u> <u>House</u>

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Representative Greenstein offered the following:

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## Amendment (with title amendment)

4 5 Remove everything after the enacting clause, and insert: Section 1. Section 849.161, Florida Statutes, is amended to read:

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849.161 Amusement games or machines; when chapter inapplicable.--

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or construed as applicable to an arcade amusement center having amusement games or machines not proscribed by ss. 849.15 and 849.16 which operate by means of the insertion of a coin or

(1)(a)1. Nothing contained in this chapter shall be taken

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<u>electronic token</u> and which, <u>solely</u> by application of skill, may entitle the person playing or operating the game or machine to

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receive points or coupons which may be exchanged for merchandise

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only, excluding cash, and alcoholic beverages, tobacco products,

or coupons redeemable for cash, alcoholic beverages, or tobacco products, provided the cost value of the merchandise or prize awarded in exchange for such points or coupons does not exceed 75 cents on any game played. All points or coupons received by a player may be exchanged for the specific product only at the same business location where the game or machine operated by the player is located. No points or coupons received by a player may be exchanged for any gift certificate, mail order certificate, or similar conveyance that is redeemable at another business location or deliverable from a location other than where the arcade amusement center is located.

Nothing contained in this chapter shall be taken or construed as applicable to any retail dealer who operates as a truck stop, as defined in chapter 336 and which operates a minimum of 6 functional diesel fuel pumps, having amusement games or machines which operate by means of the insertion of a coin, electronic token, or other currency and which by application of skill may entitle the person playing or operating the game or machine to receive points or coupons which may be exchanged for merchandise limited to noncash prizes, toys, novelties, and Florida Lottery products, excluding alcoholic beverages, provided the cost value of the merchandise or prize awarded in exchange for such points or coupons does not exceed 75 cents on any game played. This subparagraph applies only to games and machines which are operated for the entertainment of the general public and tourists as bona fide amusement games or machines. This subsection shall not apply, however, to any game or device defined as a gambling device in chapter 24 of Title 15

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- U.S.C. <u>under</u> s. 1171, which requires identification of each device by permanently affixing seriatim numbering and name, trade name, and date of manufacture under s. 1173, and registration with the United States Attorney General, unless excluded from applicability of the chapter under s. 1178. This subsection shall not be construed to authorize video poker games or any other game or machine that may be construed as a gambling device under Florida law.
- 3. This chapter does not apply to any children's amusement center having amusement games that operate by means of the insertion of a coin or other currency or other token and that may entitle the person operating the game or machine to receive points or coupons that may be exchanged for noncash prizes, toys, or novelties for children under the age of 14 years. As used in this subparagraph, the term "children's amusement center" means a place of business, the general concept or theme of which is the amusement or entertainment of children under the age of 14 years and that operates coin-operated amusement games and machines in which the majority of such games or machines are for the use or operation by children under the age of 14 years. The term does not include any business that allows the use of video poker games or any other game or device classified as a gambling device in chapter 24 of Title 15 U.S.C under s. 1171 unless excluded from these requirements under subsection (2) or (3) of s. 1178. Points or coupons received by a player may be exchanged only at the same business or franchise thereof. Points or coupons received by a player may not be exchanged for any credit card, gift certificate, or similar conveyance, or for

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cash, alcoholic beverages, tobacco products, or coupons
redeemable for cash, alcoholic beverages, or tobacco products.

- (b) Nothing in this subsection shall be taken or construed as applicable to a coin-operated or electronic token operated game or device designed and manufactured only for bona fide amusement purposes and not proscribed by ss. 849.15 and 849.16, which game or device may, solely by application of skill, entitle the player to replay the game or device at no additional cost, if the game or device: can accumulate and react to no more than 15 free replays; can be discharged of accumulated free replays only by reactivating the game or device for one additional play for such accumulated free replay; can make no permanent record, directly or indirectly, of free replays; and is not classified by the United States as a gambling device in chapter 24 of Title 15 U.S.C. under s. 1171, which requires identification of each device by permanently affixing seriatim numbering and name, trade name, and date of manufacture under s. 1173, and registration with the United States Attorney General, unless excluded from applicability of the chapter under s. 1178. This subsection shall not be construed to authorize video poker games, or any other game or machine that may be construed as a gambling device under Florida law.
- (c) Nothing in this subsection with respect to arcade amusement centers shall be taken or construed to abrogate or limit the power of a local government to establish or amend the zoning map designation of a parcel or parcels of land or change the actual list of permitted, conditional, or prohibited uses

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within a zoning category and any local government may exercise
such power as provided by law.

- (2) In addition and supplemental to any other authority under law, the legislative and governing body of a county or municipality shall have the power and authority to limit the number of hours of operation of arcade amusement centers and may also limit the number of machines allowed in such centers.
- (3)(2) The term "arcade amusement center" as used in this section means a place of business having at least 50 coinoperated amusement games or machines on premises which are operated for the entertainment of the general public and tourists as a bona fide amusement facility.
- (4) A game or machine that may be construed as a gambling device under state law, including video poker games or a game or device that resembles a gambling device as defined in chapter 24 of Title 15 U.S.C. under s. 1171, is prohibited at arcade amusement centers.

Section 2. This act shall take effect upon becoming a law.

A bill to be entitled

An act relating to arcade amusement centers; amending s. 849.161, F.S.; revising provisions exempting certain amusement centers from the application of gambling regulations; providing for games or machines operated by electronic token; restricting the use of points or coupons received by players in arcade amusement centers;

clarifying a reference; providing that specified gambling provisions do not apply to children's amusement centers; defining "children's amusement center"; providing for construction relating to video poker, electronic token operated games or devices, and powers of local governments; providing that, with respect to arcade amusement centers, local governments may establish or amend the zoning map designation of a parcel or parcels of land or change the actual list of permitted, conditional, or prohibited uses within a zoning category; authorizing local governments to limit the hours of operation of arcade amusement centers and limit the number of machines in such centers; prohibiting gambling devices at arcade amusement centers; providing an effective date.