House

Amendment No.

Senate

CHAMBER ACTION

•

Representative Jenne offered the following:

2

4

5

6

7

8

9

10

11

12

13

1

Amendment (with title amendment)

Between lines 108 and 109, insert:

Section 2. Report of loss data relating to explosives used for construction materials mining activities.—The Chief
Financial Officer shall, through the Office of Insurance
Regulation, require property insurers to annually submit data regarding claims attributed to explosives used for construction materials mining activities in Miami-Dade County, including, but not limited to:

- (1) Number of claims.
- (2) Amount of claim payments made.

536873

Approved For Filing: 2/28/2020 1:58:28 PM

Page 1 of 3

Amendment No.

L 4	(3) Number and amount of total-loss claims.
15	(4) Amount and percentage of losses covered by reinsurance
16	or other loss-transfer agreements.
17	(5) Amount of losses covered under specified deductibles.
18	(6) Claims and payments for specified insured values.
19	(7) Claims and payments for specified dollar values.
20	(8) Claims and payments for specified types of
21	construction or mitigation features.
22	(9) Claims and payments for policies under specified
23	underwriting criteria.
24	(10) Claims and payments for contents, additional living
25	expense, and other specified coverages.
26	(11) Claims and payments by county for the information
27	specified in this section.
28	(12) Claims and payments by zip code for the information
29	specified in this section.
30	(13) Any other data that the office requires.
31	
32	
33	TITLE AMENDMENT
34	Remove line 17 and insert:
35	to adopt rules; directing the Chief Financial Officer,
36	through the Office of Insurance Regulation, to require
37	property insurers to annually submit specified data
38	regarding claims attributed to explosives used for

536873

Approved For Filing: 2/28/2020 1:58:28 PM

Amendment No.

construction mining activities in Miami-Dade County;

providing an appropriation; providing

536873

Approved For Filing: 2/28/2020 1:58:28 PM